

## Derivatives and Integrals

### Definition 1: Derivative Formulas

$$\frac{d}{dx}(c) = 0$$

$$\frac{d}{dx}(\ln x) = \frac{1}{x}$$

$$\frac{d}{dx}(\csc x) = -\csc x \cot x$$

$$\frac{d}{dx}(f \pm g) = f' \pm g'$$

$$\frac{d}{dx}(\log_a x) = \frac{1}{x \ln a}$$

$$\frac{d}{dx}(\cot x) = -\csc^2 x$$

$$\frac{d}{dx}(kx) = k$$

$$\frac{d}{dx}(e^{f(x)}) = f'(x) \cdot e^{f(x)}$$

$$\frac{d}{dx}(\sin^{-1} x) = \frac{1}{\sqrt{1-x^2}}$$

$$\frac{d}{dx}(x^n) = nx^{n-1}$$

$$\frac{d}{dx}(\ln(f(x))) = \frac{1}{f(x)} \cdot f'(x)$$

$$\frac{d}{dx}(\cos^{-1} x) = \frac{-1}{\sqrt{1-x^2}}$$

$$(fg)' = f'g + fg'$$

$$\frac{d}{dx}(\sin x) = \cos x$$

$$\frac{d}{dx}(\tan^{-1} x) = \frac{1}{1+x^2}$$

$$\left(\frac{f}{g}\right)' = \frac{f'g - fg'}{g^2}$$

$$\frac{d}{dx}(\cos x) = -\sin x$$

$$\frac{d}{dx}(\cot^{-1} x) = \frac{-1}{1+x^2}$$

$$(f(g(x)))' = f'(g(x)) \cdot g'(x)$$

$$\frac{d}{dx}(a^x) = a^x \ln a$$

$$\frac{d}{dx}(\tan x) = \sec^2 x$$

$$\frac{d}{dx}(\sec^{-1} x) = \frac{1}{x\sqrt{x^2-1}}$$

$$\frac{d}{dx}(e^x) = e^x$$

$$\frac{d}{dx}(\sec x) = \sec x \tan x$$

$$\frac{d}{dx}(\csc^{-1} x) = \frac{-1}{x\sqrt{x^2-1}}$$

### Definition 2: Integral Formulas

$$\int x^n dx = \frac{x^{n+1}}{n+1} + C, \quad n \neq -1 \quad \int \cos(bx) dx = \frac{1}{b} \sin(bx) + C \quad \int \tan x dx = \ln |\sec x| + C$$

$$\int \frac{1}{x} dx = \ln |x| + C$$

$$\int \cot x dx = \ln |\sin x| + C$$

$$\int \frac{1}{kx+b} dx = \frac{1}{k} \ln |kx+b| + C \quad \int \sin x dx = -\cos x + C$$

$$\int \csc x dx = \ln |\csc x - \cot x| + C$$

$$\int e^x dx = e^x + C$$

$$\int \sin(bx) dx = -\frac{1}{b} \cos(bx) + C$$

$$\int \sec x dx = \ln |\sec x + \tan x| + C$$

$$\int e^{kx} dx = \frac{1}{k} e^{kx} + C$$

$$\int \sec^2 x dx = \tan x + C$$

$$\int \frac{1}{\sqrt{a^2-x^2}} dx = \sin^{-1}\left(\frac{x}{a}\right) + C$$

$$\int a^x dx = \frac{a^x}{\ln a} + C$$

$$\int \csc^2 x dx = -\cot x + C$$

$$\int \frac{1}{a^2+x^2} dx = \frac{1}{a} \tan^{-1}\left(\frac{x}{a}\right) + C$$

$$\int a^{kx} dx = \frac{1}{k \ln a} a^{kx} + C$$

$$\int \sec x \tan x dx = \sec x + C$$

$$\int \frac{1}{x\sqrt{x^2-1}} dx = \sec^{-1}(x) + C$$

$$\int \ln x dx = x \ln x - x + C$$

$$\int \csc x \cot x dx = -\csc x + C$$

$$\int -\frac{1}{x\sqrt{x^2-1}} dx = \csc^{-1}(x) + C$$

$$\int \cos x dx = \sin x + C$$

**Steps 1: Sketching a Parametric Curve**

1. Make a  $t$ -table with columns for  $t$ ,  $x$ , and  $y$ .
2. Choose  $t$  values (from the domain ) like  $t = -1, 0, 1, 2, \dots$  if the equations are rational or polynomial-ish.
3. Choose  $t$  values (from the domain ) like  $t = 0, \pi/4, \pi/2, \pi$ , etc., if the equations are trigonometric.
4. Plot and connect the points (note the direction with arrows)

**Definition 3: First Derivative of a Parametric Curve**

Suppose  $f$  and  $g$  are differentiable functions where  $x = f(t)$  and  $y = g(t)$ . Then

$$\frac{dy}{dx} = \frac{\frac{dy}{dt}}{\frac{dx}{dt}} \text{ provided } \frac{dx}{dt} \neq 0$$

**Definition 4: Second Derivative of a Parametric Curve**

Suppose  $f$  and  $g$  are differentiable functions where  $x = f(t)$  and  $y = g(t)$ . Then the second derivative is

$$\frac{d^2y}{dx^2} = \frac{\frac{d}{dt} \left( \frac{dy}{dx} \right)}{\frac{dx}{dt}}$$

**Definition 5: Finding the Equation of the Tangent Line**

Let  $x = x(t)$  and  $y = y(t)$ . The equation of the tangent line at  $t = k$  is

$$y - y_1 = m(x - x_1)$$

where  $m = \left. \frac{dy}{dx} \right|_{t=k}$ ,  $x_1 = x(k)$ , and  $y_1 = y(k)$ . Note:  $(x_1, y_1)$  might already be given.

**Definition 6: Horizontal and Vertical Tangents**

$x = x(t)$  and  $y = y(t)$  has a **Horizontal Tangent Line** when

$$\frac{dy}{dt} = 0 \text{ provided } \frac{dx}{dt} \neq 0$$

And a **Vertical Tangent Line** when

$$\frac{dx}{dt} = 0 \text{ provided } \frac{dy}{dt} \neq 0$$

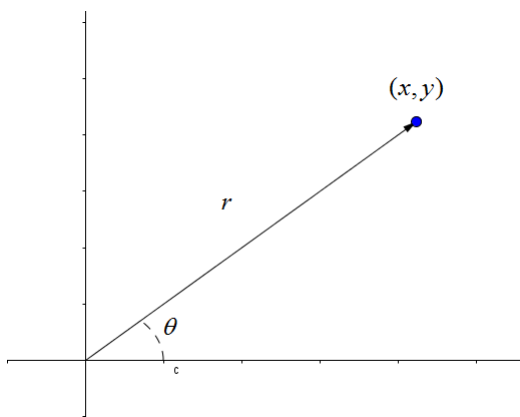
**Formula 1: Arc Length**

If  $C$  is described by  $x = f(t)$  and  $y = g(t)$  on  $\alpha \leq t \leq \beta$  and are continuous and  $C$  is traversed exactly once as  $t$  increases, then

$$L = \int_{\alpha}^{\beta} \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

**Polar****Formula 2: Fundamental Formula for Polar Coordinates**

Given the following following point  $(x, y)$



We have the following relationships

$$x = r \cos(\theta) \text{ and } y = r \sin(\theta)$$

$$r^2 = x^2 + y^2 \text{ and } \tan(\theta) = \frac{y}{x}$$

**Steps 2: Sketching a Polar Curve**

1. Make a table with columns for  $\theta$ ,  $r$ , and  $P(r, \theta)$ .
2. Choose  $\theta$  values (from the domain ) like  $\theta = 0, \pi/3, \pi/4, \pi/2, 3\pi/4, 4\pi/3, \pi\dots$  etc.
3. Try to plot at least 6 polar points. It's usually enough to see the pattern.
4. Plot and connect the points (note the direction with arrows)

**Definition 7: Derivative of Polar Curves**

Let  $r = f(\theta)$ .

$$\frac{dy}{dx} = \frac{\frac{dr}{d\theta} \sin(\theta) + r \cos(\theta)}{\frac{dr}{d\theta} \cos(\theta) - r \sin(\theta)}$$

**Definition 8: Finding the Equation of the Tangent Line**

Let  $x = r \cos(\theta)$ ,  $y = r \sin(\theta)$ , and  $r = f(\theta)$ . The equation of the tangent line at  $\theta = k$  is

$$y - y_1 = m(x - x_1)$$

where  $m = \left. \frac{dy}{dx} \right|_{\theta=k}$ . Once you have  $r$  and  $\theta$  use  $x = r \cos(\theta)$  and  $y = r \sin(\theta)$  to find  $x_1$  and  $y_1$ .

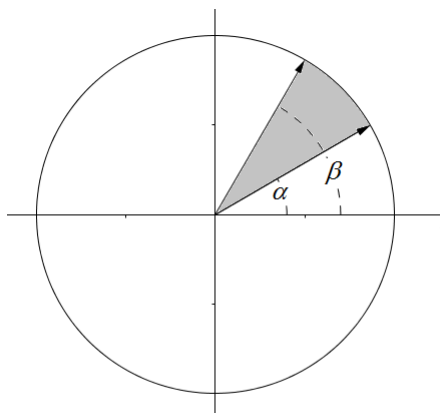
**Definition 9: Horizontal and Vertical Tangents**

$r = f(\theta)$  has a **Horizontal Tangent** when  $\frac{dy}{d\theta} = 0$ , provided  $\frac{dx}{d\theta} \neq 0$ .

$r = f(\theta)$  has a **Vertical Tangent** when  $\frac{dx}{d\theta} = 0$ , provided  $\frac{dy}{d\theta} \neq 0$ .

## Area and Lengths in Polar

### Definition 10: Area of a Polar Region



$$A = \int_{\alpha}^{\beta} \frac{1}{2} r^2 d\theta$$

The area for finding area enclosed under a polar curve is

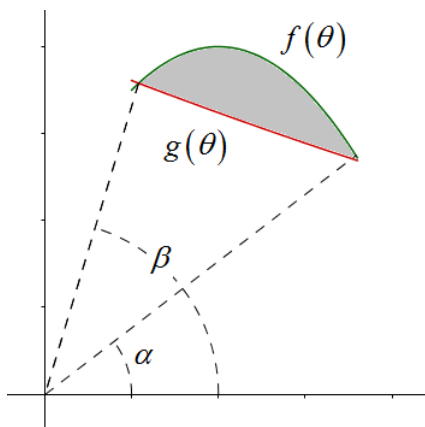
$$A = \int_{\alpha}^{\beta} \frac{1}{2} r^2 d\theta$$

Trig Identities you will need are

$$\sin^2(\theta) = \frac{1}{2} (1 - \cos(2\theta))$$

$$\cos^2(\theta) = \frac{1}{2} (1 + \cos(2\theta))$$

### Definition 11: Area Between Polar Curves



$$A = \int_{\alpha}^{\beta} \frac{1}{2} (f(\theta))^2 - \frac{1}{2} (g(\theta))^2 d\theta$$

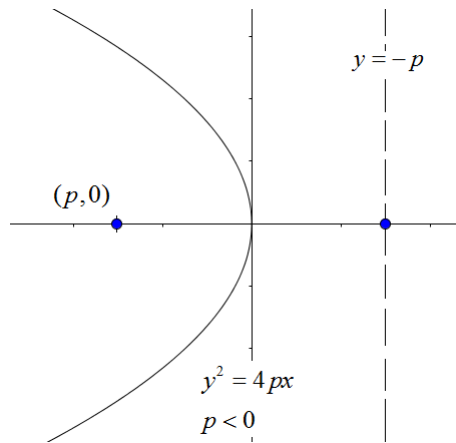
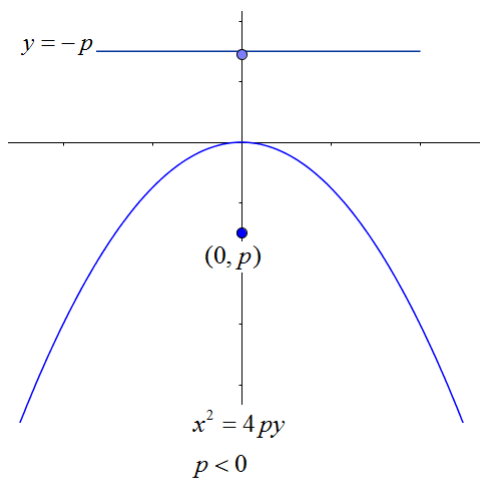
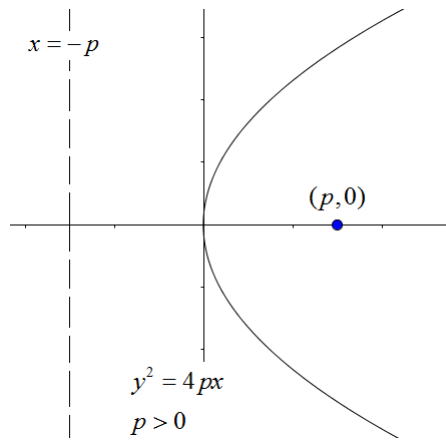
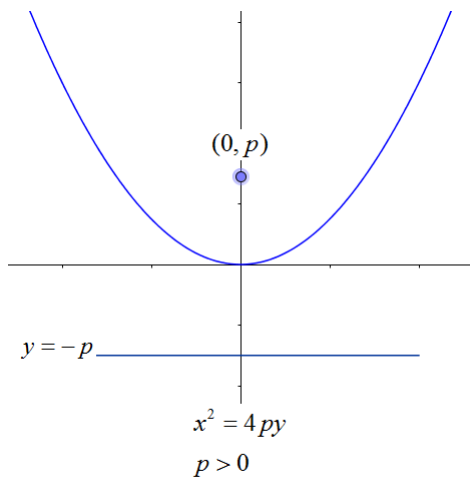
### Definition 12: Arc Length with Polar Curves

Let  $r = f(\theta)$ . The length of  $r$  on  $\alpha \leq \theta \leq \beta$  is

$$L = \int_{\alpha}^{\beta} \sqrt{\left(\frac{dr}{d\theta}\right)^2 + r^2} d\theta$$

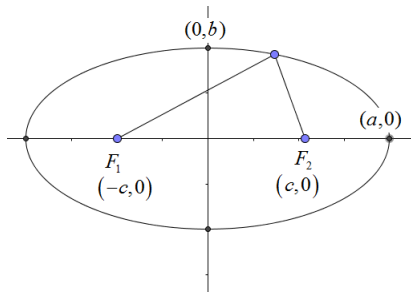
# Conics

**Definition 13: Parabola**



**Definition 14: Ellipse**

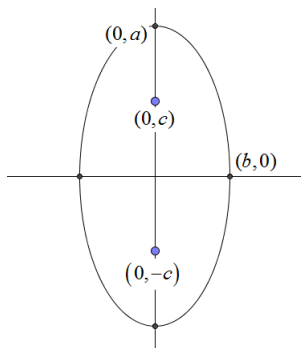
**Horizontal Ellipse:**  $a \geq b$



Formula:  $\frac{x^2}{a^2} + \frac{y^2}{b^2} = 1$

$$c^2 = a^2 - b^2$$

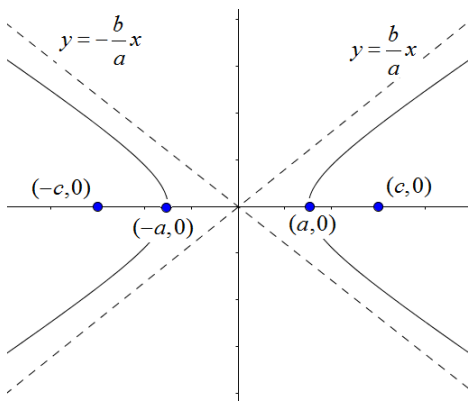
**Vertical Ellipse:**  $a \geq b$



Formula:  $\frac{x^2}{b^2} + \frac{y^2}{a^2} = 1$

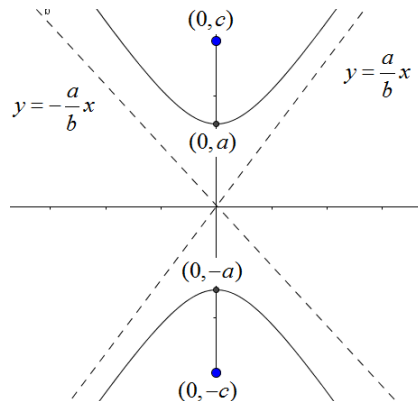
$$c^2 = a^2 - b^2$$

**Definition 15: Hyperbola**



Formula:  $\frac{x^2}{a^2} - \frac{y^2}{b^2} = 1$

$$c^2 = a^2 + b^2$$



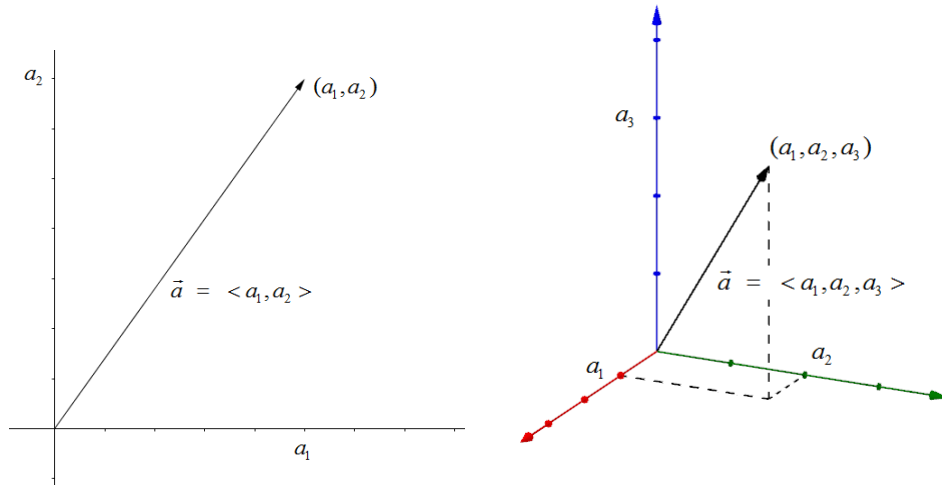
Formula:  $\frac{y^2}{a^2} - \frac{x^2}{b^2} = 1$

$$c^2 = a^2 + b^2$$

## Chapter 12 - Vectors

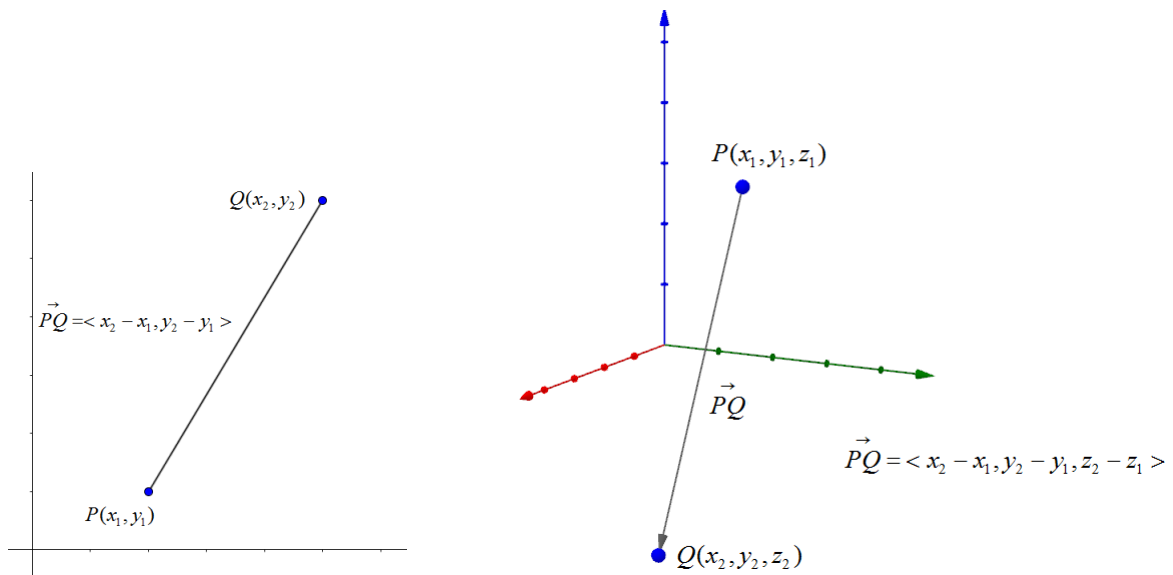
### Definition 16: Vectors Components

Let  $\vec{a}$  be a vector defined by  $\vec{a} = \langle a_1, a_2 \rangle$  or  $\vec{a} = \langle a_1, a_2, a_3 \rangle$ .  $a_1, a_2$  and  $a_3$  are called the components of vector  $\vec{a}$ .



The components are the displacement from the initial point to its terminal.

### Definition 17: Creating a Vector from Two Points





**Definition 18: Vector Magnitude (length)**

Let  $\vec{a} = \langle a_1, a_2 \rangle$ , then the magnitude is  $|\vec{a}| = \sqrt{a_1^2 + a_2^2}$

Let  $\vec{a} = \langle a_1, a_2, a_3 \rangle$ , then the magnitude is  $|\vec{a}| = \sqrt{a_1^2 + a_2^2 + a_3^2}$

**Definition 19: Vector Addition/Subtraction, Scalar Multiplication**

**For 2D:** Let  $\vec{a} = \langle a_1, a_2 \rangle$ ,  $\vec{b} = \langle b_1, b_2 \rangle$ , and  $c$  be a scalar, then

$$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2 \rangle$$

$$\vec{a} - \vec{b} = \langle a_1 - b_1, a_2 - b_2 \rangle$$

$$c\vec{a} = \langle ca_1, ca_2 \rangle$$

**For 3D:** Let  $\vec{a} = \langle a_1, a_2, a_3 \rangle$ ,  $\vec{b} = \langle b_1, b_2, b_3 \rangle$ , and  $c$  be a scalar, then

$$\vec{a} + \vec{b} = \langle a_1 + b_1, a_2 + b_2, a_3 + b_3 \rangle$$

$$\vec{a} - \vec{b} = \langle a_1 - b_1, a_2 - b_2, a_3 - b_3 \rangle$$

$$c\vec{a} = \langle ca_1, ca_2, ca_3 \rangle$$

**Definition 20: Unit Vector**

A unit vector is a vector with length 1. If  $\vec{a}$  is any vector, then

$$\frac{\vec{a}}{|\vec{a}|} \text{ is a unit vector}$$

To find a vector with the direction of  $\vec{a}$  with length  $L$

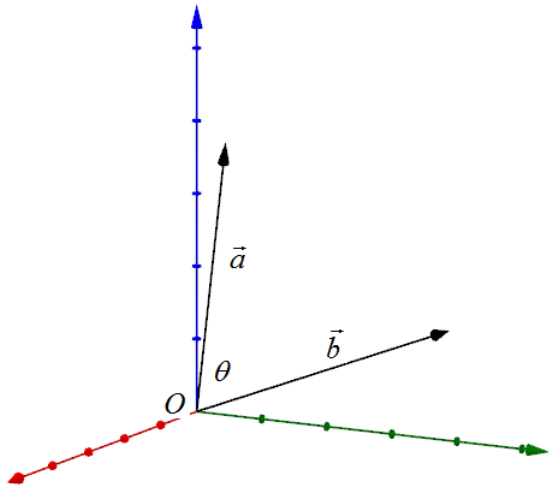
$$\vec{v} = \frac{L}{|\vec{a}|} \vec{a}$$

**Definition 21: The Dot Product**

Let  $\vec{a} = \langle a_1, a_2, a_3 \rangle$  and  $\vec{b} = \langle b_1, b_2, b_3 \rangle$ . Then the **Dot Product** is

$$\vec{a} \cdot \vec{b} = a_1b_1 + a_2b_2 + a_3b_3$$

Note: The dot product is a scalar (NOT ANOTHER VECTOR)

**Theorem 1**

Let  $\theta$  be the angle between vectors  $\vec{a}$  and  $\vec{b}$ .

Then

$$\vec{a} \cdot \vec{b} = |\vec{a}||\vec{b}| \cos(\theta) \text{ or } \cos(\theta) = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}||\vec{b}|}$$

Note: Use this if you want to find the angle between two vectors.

**Definition 22: Orthogonal**

Vectors  $\vec{a}$  and  $\vec{b}$  are Orthogonal or Perpendicular if  $\vec{a} \cdot \vec{b} = 0$

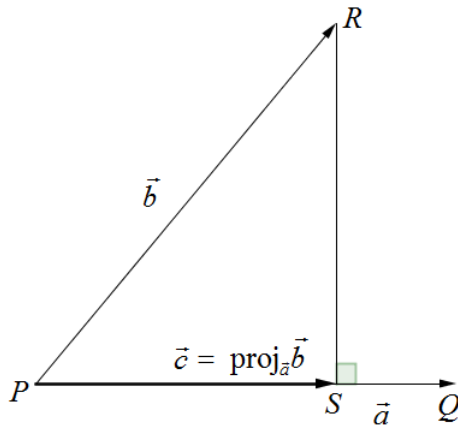
If  $\vec{a} \cdot \vec{b} > 0$ , the angle is acute.

If  $\vec{a} \cdot \vec{b} = 0$ , the angle is right.

If  $\vec{a} \cdot \vec{b} < 0$ , the angle is obtuse.

### Definition 23: Vector Projection of $\vec{b}$ onto $\vec{a}$

It's much easier to visualize a vector projection in 2D than 3D. Let  $\vec{a} = \vec{PQ}$ ,  $\vec{b} = \vec{PR}$ , and  $\vec{c} = \vec{PS}$ . Vector  $\vec{c}$  is called the vector projection of  $\vec{b}$  onto  $\vec{a}$ . Think of vector  $\vec{c}$  as the shadow of  $\vec{b}$  on  $\vec{a}$  if you shined a light straight down over  $\vec{b}$ .



**Vector Projection of  $\vec{b}$  onto  $\vec{a}$ :**

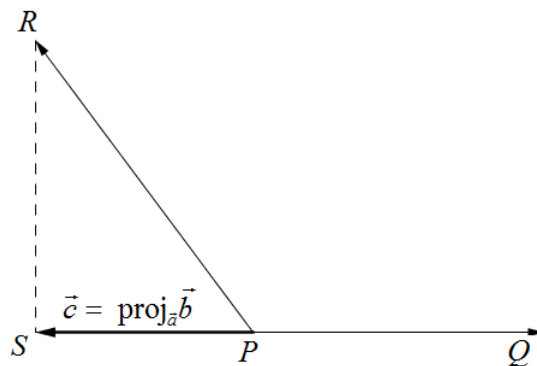
$$\vec{c} = \text{proj}_{\vec{a}} \vec{b} = \left( \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|^2} \right) \vec{a}$$

**Scalar Projection of  $\vec{b}$  onto  $\vec{a}$**

$$\text{comp}_{\vec{a}} \vec{b} = \frac{\vec{a} \cdot \vec{b}}{|\vec{a}|}$$

You can think of  $\text{comp}_{\vec{a}} \vec{b}$  as the length of  $\vec{c}$  with a  $\pm$  to determine direction.

If the angle between vectors  $\vec{a}$  and  $\vec{b}$  is greater than 90 degrees, the picture would look like this:



In the above graph  $\text{comp}_{\vec{a}} \vec{b}$  is negative.

**Definition 24: The Cross Product (Easier)**

$$\vec{a} \times \vec{b} = \begin{vmatrix} i & j & k \\ a_1 & a_2 & a_3 \\ b_1 & b_2 & b_3 \end{vmatrix} = \begin{vmatrix} a_2 & a_3 \\ b_2 & b_3 \end{vmatrix} i - \begin{vmatrix} a_1 & a_3 \\ b_1 & b_3 \end{vmatrix} j + \begin{vmatrix} a_1 & a_2 \\ b_1 & b_2 \end{vmatrix} k$$

Please note the  $(-)$  sign on the second determinate.

**Theorem 2**

If  $\theta$  is the angle between vectors  $\vec{a}$  and  $\vec{b}$ ,  $0 \leq \theta \leq \pi$ , then

$$|\vec{a} \times \vec{b}| = |\vec{a}||\vec{b}| \sin(\theta)$$

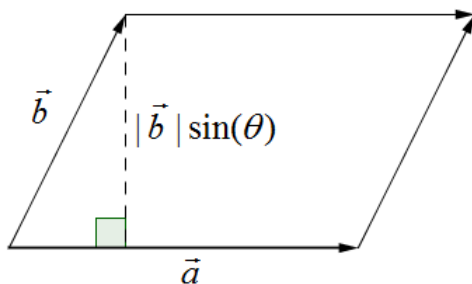
**Parallel:** If two vectors are parallel the angle between them is  $\theta = 0$ . And since  $\sin(0) = 0$  it follows that

$$\vec{a} \times \vec{b} = 0 \text{ if } \vec{a} \text{ and } \vec{b} \text{ are parallel}$$

We also know that  $\vec{a}$  and  $\vec{b}$  are parallel if  $\vec{a} = \lambda \vec{b}$  where  $\lambda$  is a scalar.

**Definition 25: Application of the Cross Product**

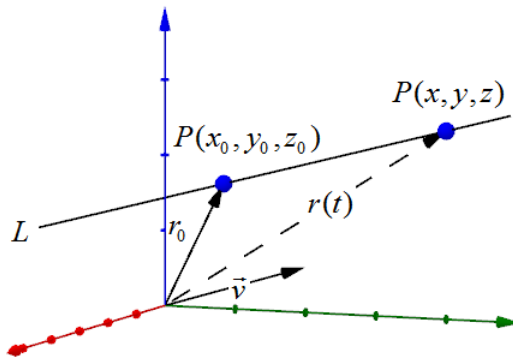
Consider the following parallelogram formed by vectors  $\vec{a}$  and  $\vec{b}$



The area of this parallelogram is  $|\vec{a}||\vec{b}| \sin(\theta)$ .

By the theorem above we know this is also  $|\vec{a} \times \vec{b}|$ . It follows that

$$|\vec{a} \times \vec{b}| = \text{area of parallelogram}$$

**Definition 26: Vector Equation of a Line  $L$** 

Let  $L$  be a line in three-dimensional space.  $P(x, y, z)$  is an arbitrary point on  $L$ .  $P(x_0, y_0, z_0)$  is a specific point on  $L$ .  $r_0$  is the vector that connects to  $P(x_0, y_0, z_0)$ .  $r(t)$  is the vector that connects to a point on  $L$ . And  $\vec{v}$  is the position vector that is parallel to  $L$ .

The vector equation for a line in three dimensions space is

$$\vec{r}(t) = \vec{v}t + \vec{r}_0$$

$$\vec{r}(t) = \langle a, b, c \rangle t + \langle x_0, y_0, z_0 \rangle$$

where  $\vec{v} = \langle a, b, c \rangle = \langle x_1 - x_0, y_1 - y_0, z_1 - z_0 \rangle$  and  $t$  is a parameter.

**Definition 27: Parametric Equations of a Line  $L$** 

Parametric equations for a line through point  $(x_0, y_0, z_0)$  and parallel to the direction vector  $\vec{v} = \langle a, b, c \rangle$  are

$$x = at + x_0$$

$$y = bt + y_0$$

$$z = ct + z_0$$

**Definition 28: How to Find the Direction Vector  $\vec{v}$** 

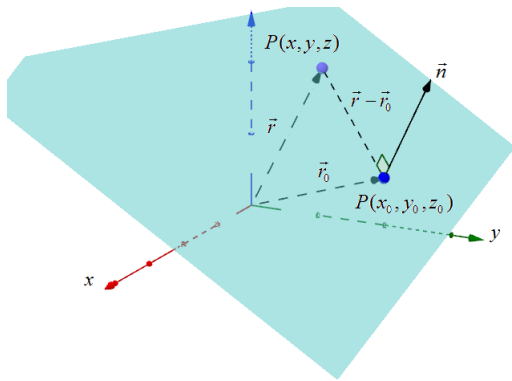
1. You can find the direction vector  $\vec{v} = \langle a, b, c \rangle$  of any of the three equations for a line (vector, parametric, symmetric).
2. Parallel to another line  $L_2$ ? Use the direction vector on  $L_2$ .
3. Given two points  $P$  and  $Q$ ? Then your direction vector  $\vec{v} = \vec{PQ}$
4. Remember that two lines are parallel if their direction vectors  $\vec{v}_1$  and  $\vec{v}_2$  are proportional.

$$\vec{v}_1 = \lambda \vec{v}_2$$

5. Perpendicular to another line  $L_2$ ? If  $L_2$  has direction vector  $\vec{v}_2$  then your direction vector  $\vec{v}_1$  must satisfy

$$\vec{v}_1 \cdot \vec{v}_2 = 0$$

6. Perpendicular to a plane? Use the normal vector of the plane as  $\vec{v}$ .

**Definition 29: Planes**

To create a plane you need two things: an initial point  $(x_0, y_0, z_0)$  and a vector  $\vec{n}$  orthogonal to the plane.

Let  $P(x_0, y_0, z_0)$  be a point on a plane with normal vector  $\vec{n} = \langle a, b, c \rangle$ . **Vector Equation of the Plane**

$$\vec{n} \cdot \vec{r} = \vec{n} \cdot \vec{r}_0$$

$$\vec{n} \cdot \langle x, y, z \rangle = \vec{n} \cdot \langle x_0, y_0, z_0 \rangle$$

**Scalar Equation of the Plane**

$$a(x - x_0) + b(y - y_0) + c(z - z_0) = 0$$

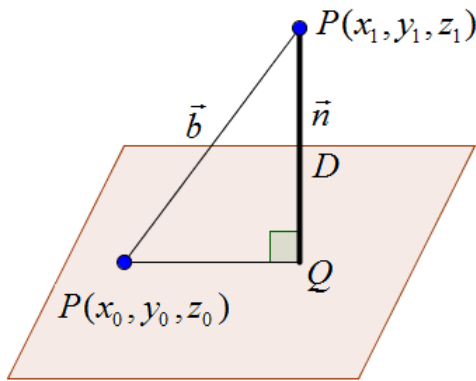
**Definition 30: Find plane given three points**

Suppose you have three points on a plane  $P$ ,  $Q$ , and  $R$ . To find the normal vector use

$$\vec{n} = \vec{PQ} \times \vec{PR}$$

**Definition 31: Shortest Distance Between a Point and a Plane**

Let  $P(x_1, y_1, z_1)$  be a point in three dimensional space (not on the plane),  $P(x_0, y_0, z_0)$  be a point on the plane, and let  $\vec{n} = \langle a, b, c \rangle$  be a vector normal to the plane. Then the shortest distance from  $P(x_1, y_1, z_1)$  to the plane is



$$D = \frac{|ax_1 + by_1 + cz_1 - (ax_0 + by_0 + cz_0)|}{\sqrt{a^2 + b^2 + c^2}}$$

## Chapter 13 - Vector Functions

### Definition 32: Vector Functions

A vector function has the form

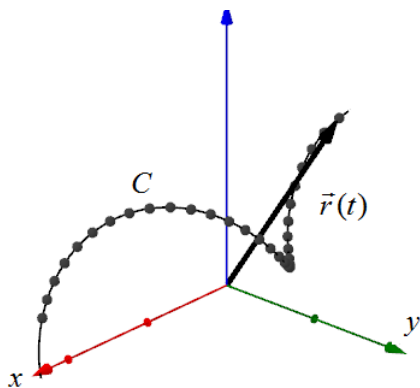
$$\vec{r}(t) = \langle f(t), g(t), h(t) \rangle = f(t)\mathbf{i} + g(t)\mathbf{j} + h(t)\mathbf{k}$$

where  $f(t)$ ,  $g(t)$ , and  $h(t)$  are called the component functions of  $\vec{r}$ .

The domain of  $\vec{r}(t)$  are all the values of  $t$  that work for  $f(t)$ ,  $g(t)$ , and  $h(t)$ .

### Definition 33: Space Curves

Suppose  $f$ ,  $g$ , and  $h$  are continuous functions on a domain  $D$ . Then the set of all points  $(x, y, z)$  in space where  $x = f(t)$ ,  $y = g(t)$ , and  $z = h(t)$  as  $t$  varies throughout  $D$  is called a Space Curve  $C$ .



$C$  is traced out by the tip of the vectors from  $\vec{r}(t)$ .

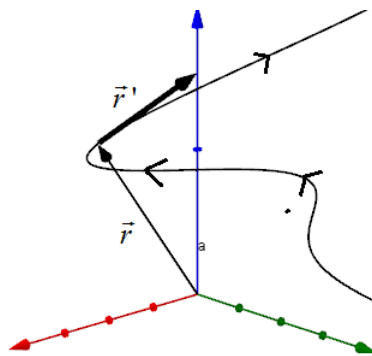
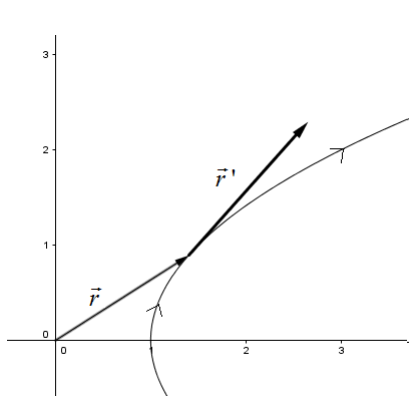


**Definition 34: Derivative of a Vector Function**

Given the vector function  $\vec{r} = \langle f(t), g(t), h(t) \rangle$ , the derivative  $\vec{r}'(t)$  is

$$\vec{r}'(t) = \langle f'(t), g'(t), h'(t) \rangle$$

$$\vec{r}'(t) = f'(t)i + g'(t)j + h'(t)k$$



If  $\vec{r}'$  is the tangent vector then  $\frac{\vec{r}'}{|\vec{r}'|}$  is **Unit Tangent Vector**.

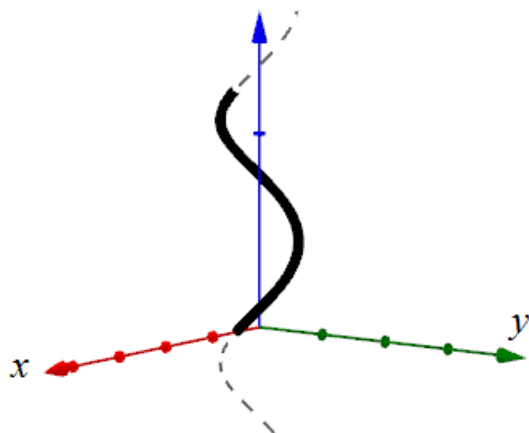
**Definition 35: Integration of Vector Functions**

Let  $\vec{r}(t) = f(t)i + g(t)j + h(t)k = \langle f(t), g(t), h(t) \rangle$ . Then

$$\int_a^b \vec{r}(t) dt = \left[ \int_a^b f(t) dt \right] i + \left[ \int_a^b g(t) dt \right] j + \left[ \int_a^b h(t) dt \right] k$$

**Definition 36: Arc (Path) Length**

Let  $\vec{r}(t) = \langle f(t), g(t), h(t) \rangle$  or  $x = f(t), y = g(t), z = h(t), a \leq t \leq b$ , the length of the curve is

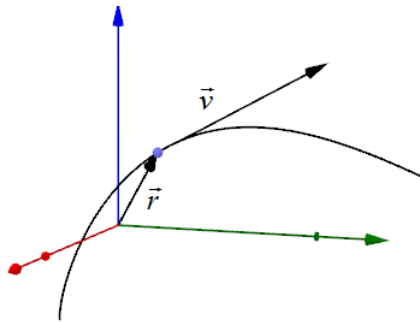


$$L = \int_a^b \sqrt{(f'(t))^2 + (g'(t))^2 + (h'(t))^2} dt$$

$$L = \int_a^b \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2 + \left(\frac{dz}{dt}\right)^2} dt$$

**Definition 37**

Let  $\vec{r}(t)$  be the position vector.



$\vec{v}(t) = \vec{r}'(t)$  is the velocity vector and points in the direction of the tangent vector.

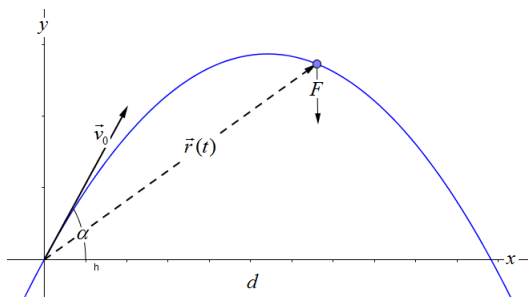
The speed of the object at time  $t$  is the magnitude of  $\vec{v}$ .

$$s(t) = |\vec{v}(t)|$$

The acceleration of the object at time  $t$  is

$$\vec{a}(t) = \vec{v}'(t) = \vec{r}''(t)$$

**Definition 38: Parametric Equations for Trajectory**



Initial Position:  $\vec{r}_0$

Initial Velocity:  $\vec{v}_0$

$$\vec{r} = (\vec{v}_0 \cos(\alpha))i + \left[ \vec{r}_0 + \vec{v}_0 \sin(\alpha)t - \frac{1}{2}gt^2 \right] j$$

Horizontal Distance:  $x(t) = (\vec{v}_0 \cos(\alpha))t$

Vertical Distance:  $y(t) = \vec{r}_0 + (\vec{v}_0 \sin(\alpha))t - \frac{1}{2}gt^2$

## Chapter 14 - Multivariable Functions

### Theorem 3

If  $f(x, y)$  is continuous at  $(a, b)$ , then  $\lim_{(x,y) \rightarrow (a,b)} f(x, y) = f(a, b)$ .

### Definition 39: Limits when $f(x, y)$ is not defined at $(a, b)$

1. Try factoring. It's how we dealt with  $\frac{0}{0}$  in single variable calculus.

NOTE: You cannot use L'Hospital's Rule when you have more than one variable.

2. Try multiple paths that lead to the point  $(a, b)$ . Hope two different paths lead to two different values. This means the limit does not exist
3. If you see  $x^2 + y^2$ , you may want to change to polar.

$$\lim_{(x,y) \rightarrow (0,0)} f(x, y) = \lim_{r \rightarrow 0} f(r \cos \theta, r \sin \theta)$$

### Theorem 4: Squeeze Theorem

Let  $f(x, y) \leq g(x, y) \leq h(x, y)$  in a disk around  $(a, b)$  and  $\lim_{(x,y) \rightarrow (a,b)} f(x, y) =$

$\lim_{(x,y) \rightarrow (a,b)} h(x, y) = L$ . Then

$$\lim_{(x,y) \rightarrow (a,b)} g(x, y) = L$$

### Definition 40: Notation for Partial Derivatives

Let  $z = f(x, y)$

$$f_x(x, y) = f_x = \frac{\partial f}{\partial x} = \frac{\partial}{\partial x} f(x, y) = \frac{\partial z}{\partial x} = D_x f$$

$$f_y(x, y) = f_y = \frac{\partial f}{\partial y} = \frac{\partial}{\partial y} f(x, y) = \frac{\partial z}{\partial y} = D_y f$$

**Definition 41: Higher Order Partial Derivatives**

$$(f_x)_x = f_{xx} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x^2} = \frac{\partial^2 z}{\partial x^2}$$

$$(f_x)_y = f_{xy} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial x} \right) = \frac{\partial^2 f}{\partial x \partial y} = \frac{\partial^2 z}{\partial x \partial y}$$

$$(f_y)_x = f_{yx} = \frac{\partial}{\partial x} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y \partial x} = \frac{\partial^2 z}{\partial y \partial x}$$

$$(f_y)_y = f_{yy} = \frac{\partial}{\partial y} \left( \frac{\partial f}{\partial y} \right) = \frac{\partial^2 f}{\partial y^2} = \frac{\partial^2 z}{\partial y^2}$$

$f_{xy}$  and  $f_{yx}$  are called mixed partial derivatives.

**Theorem 5: Clairaut's Theorem**

Suppose  $f$  is defined on a disk  $D$  that contains the point  $(a, b)$ . If  $f_{xy}$  and  $f_{yx}$  are both continuous, then

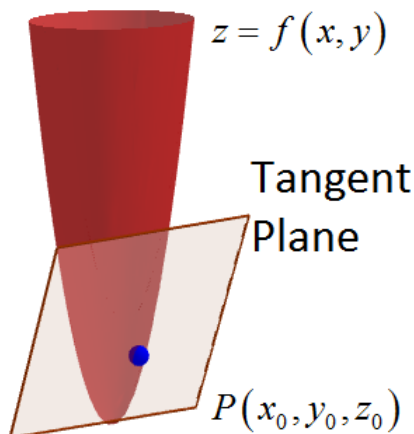
$$f_{xy} = f_{yx}$$

In fact changing the order of partial differentiation will not matter. For example,

$$f_{xxy} = f_{xyx} = f_{yxx}$$

**Definition 42: Equation of a Tangent Plane**

Suppose a surface  $S$  has the equation  $z = f(x, y)$  such that  $f_x$  and  $f_y$  are continuous and let  $P(x_0, y_0, z_0)$  be a point on  $S$ . Then the equation for the tangent plane to the surface  $z = f(x, y)$  at  $P$  is



$$z - z_0 = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0)$$

$$\text{where } f_x = \frac{\partial z}{\partial x} \text{ and } f_y = \frac{\partial z}{\partial y}$$

NOTE: Sometimes the surface is given implicitly  $F(x, y, z) = 0$ . For example,

$$4x^3 - 2xy + yz^2 - 4 = 0$$

This means you need to use implicit differentiation to find  $\frac{\partial z}{\partial x}$  and  $\frac{\partial z}{\partial y}$ .

$$\frac{\partial z}{\partial x} = -\frac{F_x}{F_z}$$

$$\frac{\partial z}{\partial y} = -\frac{F_y}{F_z}$$

**Definition 43: Linear Approximation**

The tangent plane  $L(x, y) = f_x(x_0, y_0)(x - x_0) + f_y(x_0, y_0)(y - y_0) + z_0$  is also called the linear approximation. We can use to approximate  $z$  values near  $P(x_0, y_0)$ .

**Definition 44: The Chain Rule, Case 1: One Parameter**

Suppose that  $z = f(x, y)$  is differentiable in  $x$  and  $y$  where  $x = g(t)$  and  $y = h(t)$  are differentiable functions of  $t$ . Then  $z$  is differentiable and

$$\frac{dz}{dt} = \frac{\partial z}{\partial x} \cdot \frac{dx}{dt} + \frac{\partial z}{\partial y} \cdot \frac{dy}{dt}$$

**Definition 45: The Chain Rule, Case 2: Two Parameters**

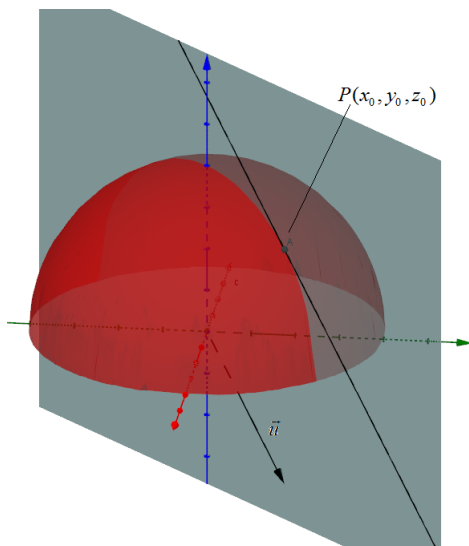
Suppose  $z = f(x, y)$  is differentiable and  $x = g(s, t)$  and  $y = h(s, t)$  are differentiable. Then

$$\frac{\partial z}{\partial s} = \frac{\partial z}{\partial x} \cdot \frac{\partial x}{\partial s} + \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial s}$$

$$\frac{\partial z}{\partial t} = \frac{\partial z}{\partial x} \cdot \frac{\partial x}{\partial t} + \frac{\partial z}{\partial y} \cdot \frac{\partial y}{\partial t}$$

**Definition 46: Directional Derivative and Gradient Vector**

If  $f$  is differentiable in  $x$  and  $y$  then  $f$  has a directional derivative in the direction of any unit vector  $\vec{u} = \langle a, b \rangle$  and



$$D_{\vec{u}}f(x, y) = f_x(x, y)a + f_y(x, y)b$$

or

$$D_{\vec{u}}f(x, y) = \nabla f \cdot \langle a, b \rangle$$

where

$$\nabla f = \langle f_x, f_y \rangle$$

The directional derivative will give us the slope of the tangent line  $T$  to the curve at the point  $P(x_0, y_0, z_0)$  in the direction of  $\vec{u}$ .

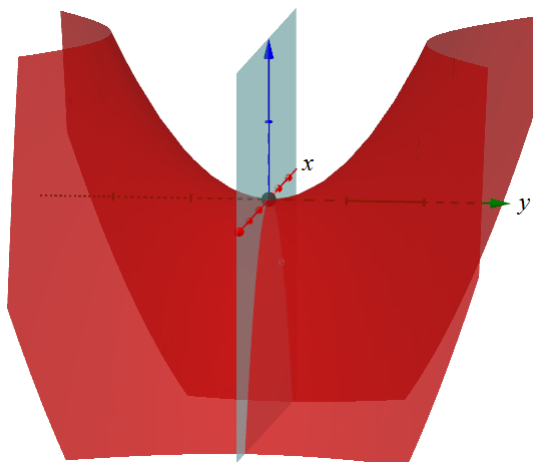
**Theorem 6**

Suppose  $f$  is a differentiable function of 2 or 3 variables. The max value of the directional derivative  $D_{\vec{u}}f = |\nabla f|$  and it's in the direction of the gradient vector of  $\nabla f$ .

**Theorem 7**

If  $f$  has a local maximum or minimum at  $(a, b)$  and  $f_x$  and  $f_y$  exist, then  $f_x(a, b) = 0$  AND  $f_y(a, b) = 0$

Like in calculus I, it means all **potential max/mins** must occur when  $f_x(a, b) = 0$  and  $f_y(a, b) = 0$ . Call these **Critical Points**.

**Definition 47: Saddle Point at  $(a, b)$** 

The point can neither be a local maximum nor a local minimum.

We call the point  $(a, b)$  a **saddle point**.

**Definition 48: Second Derivative Test**

Assume the second partial derivatives of  $f$  are continuous on a disk with center  $(a, b)$ . Suppose  $f_x(a, b) = 0$ ,  $f_y(a, b) = 0$  and

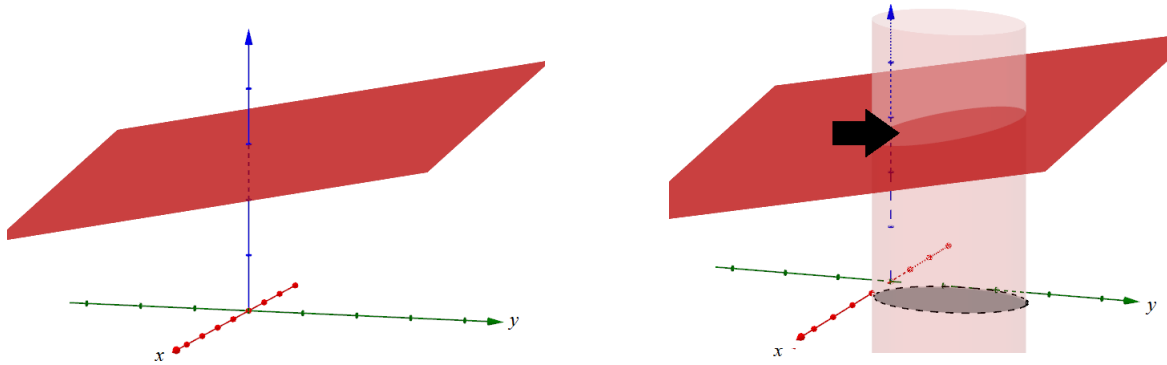
$$D = D(a, b) = f_{xx}(a, b)f_{yy}(a, b) - [f_{xy}(a, b)]^2$$

$$D = \begin{vmatrix} f_{xx} & f_{xy} \\ f_{yx} & f_{yy} \end{vmatrix}$$

1. If  $D > 0$  and  $f_{xx}(a, b) > 0$  then  $f(a, b)$  is a local minimum.
2. If  $D > 0$  and  $f_{xx}(a, b) < 0$  then  $f(a, b)$  is a local maximum.
3. If  $D < 0$ , then  $f(a, b)$  is neither a maximum nor minimum (Saddle Point)
4. If  $D = 0$ , the test is inconclusive.

**Steps 3: Method of Lagrange Multipliers**

Find the absolute max and min of  $f(x, y)$  subject to the constraints  $g(x, y) = k$  provided  $\nabla g \neq 0$ .



1. Find all  $x$  and  $y$  such that

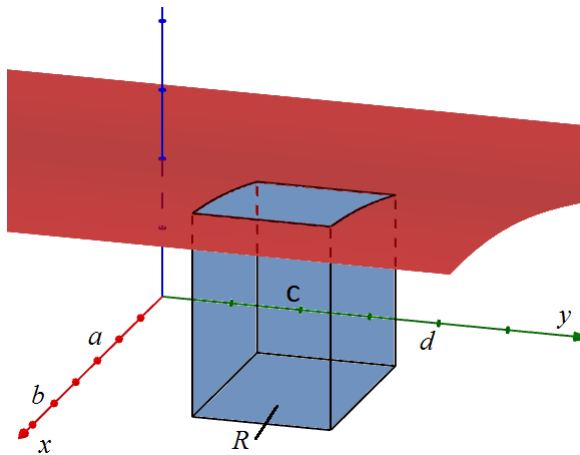
$$\begin{cases} \nabla f(x, y) = \lambda \nabla g(x, y), & \lambda \text{ is Lagrange Multiplier} \\ g(x, y) = k \end{cases}$$

2. Then evaluate  $f(x, y)$  at all points  $(x, y)$  found above.
3. The largest of these values is the absolute max.
4. The smallest of these values is the absolute min.



## Chapter 15 - Multiple Integrals

### Definition 49: Integral of Function of Two Variables



We want the volume under the surface  $S$  over the rectangular region

$$R = \{(x, y) | a \leq x \leq b, c \leq y \leq d\}$$

$$V = \int_a^b \int_c^d f(x, y) dy dx$$

### Definition 50: Iterated Integrals - Fubini's Theorem

Let  $f(x, y)$  be a function over  $R = \{(x, y) | a \leq x \leq b, c \leq y \leq d\}$ . Fubini's Theorem states that

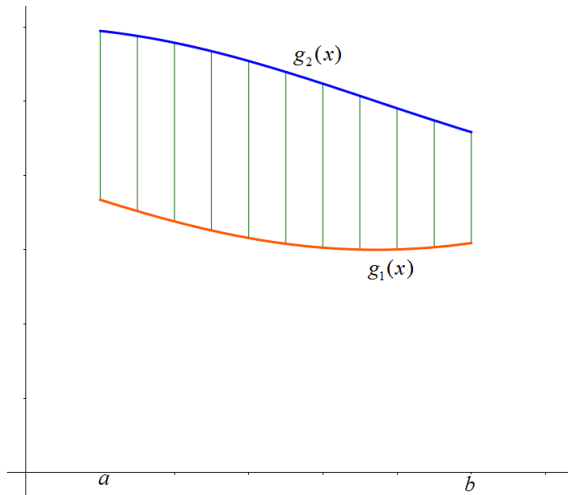
$$\int \int_R f(x, y) dA = \int_a^b \int_c^d f(x, y) dy dx = \int_c^d \int_a^b f(x, y) dx dy$$

### Definition 51: Special Case

If  $f(x, y) = g(x)h(y)$  on  $R = [a, b] \times [c, d]$  then

$$\int \int_R f(x, y) dA = \int \int g(x)h(y) dx dy = \int_a^b g(x) dx \cdot \int_c^d h(y) dy$$

### Definition 52: Vertically Simple - Type 1

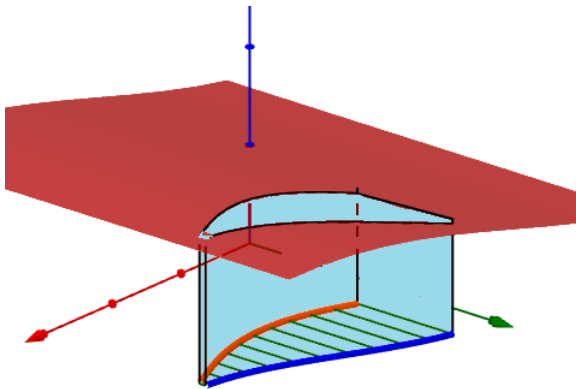


A vertically simple region (called Type 1) is a region where every vertical line drawn share the same upper function and bottom function  $g_2(x)$  and  $g_1(x)$

This region can be represented as such:

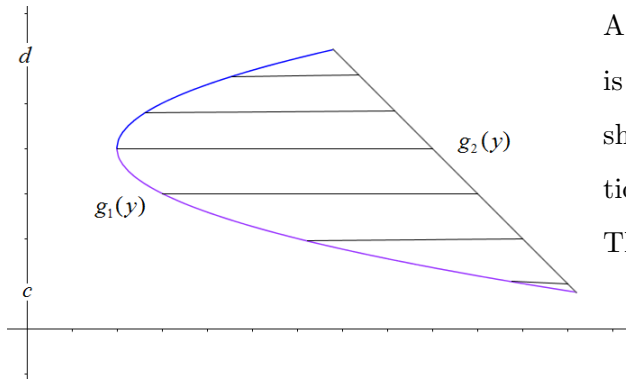
$$D = \{(x, y) \mid a \leq x \leq b, g_1(x) \leq y \leq g_2(x)\}$$

This let's us evaluate the volume by the following



$$V = \int \int_D f(x, y) dA = \int_a^b \int_{g_1(x)}^{g_2(x)} f(x, y) dy dx$$

### Definition 53: Horizontally Simple - Type 2

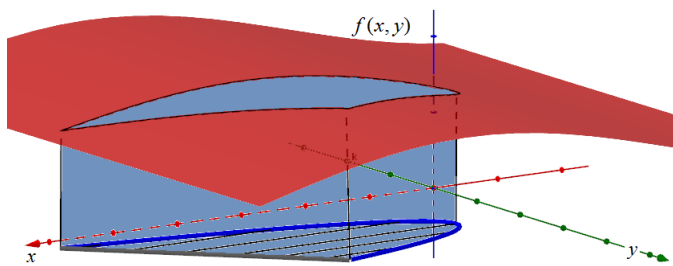


A horizontally simple region (called Type 2) is a region where every horizontal line drawn share the same right function and left function  $g_2(y)$  and  $g_1(y)$

This region can be represented as such:

$$D = \{(x, y) \mid c \leq y \leq d, g_1(y) \leq x \leq g_2(y)\}$$

This let's us evaluate the volume by the following



$$V = \iint_D f(x, y) \, dA = \int_c^d \int_{g_1(y)}^{g_2(y)} f(x, y) \, dx \, dy$$

### Definition 54: Common Questions

1. Sketch the volume given by the double integral

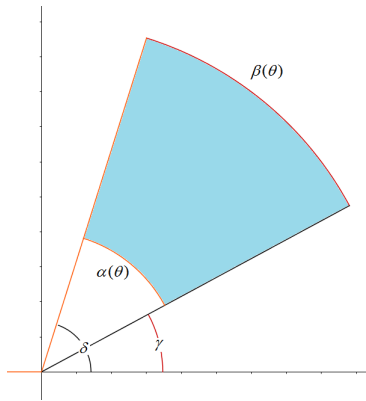
$$\int_{-2}^2 \int_0^{\sqrt{4-y^2}} f(x, y) \, dx \, dy$$

2. Evaluate an integral where you must first change the order of integration

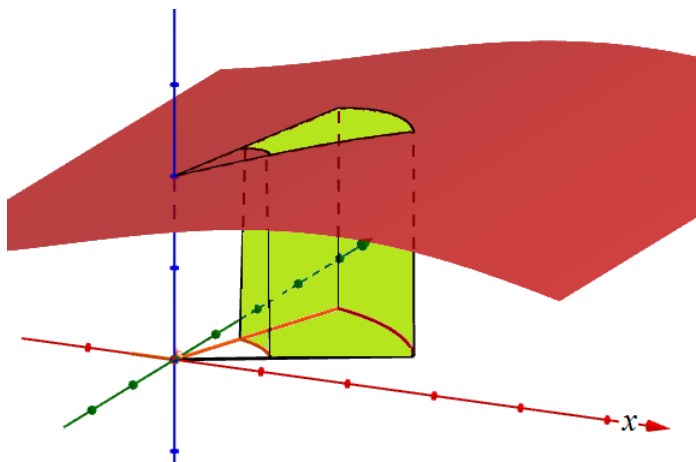
$$\int_0^1 \int_x^1 \sin y^2 \, dy \, dx \quad \text{to} \quad \int_0^1 \int_0^y \sin y^2 \, dx \, dy$$

**Definition 55: Radially Simple**

A region that is radially simple satisfies the following inequalities:



$$D = \{(r, \theta) \mid \gamma \leq \theta \leq \delta, \alpha(\theta) \leq r \leq \beta(\theta)\}$$

**Definition 56: Polar Change for Double Integrals**

$$x = r \cos(\theta)$$

$$y = r \sin(\theta)$$

$$\iint_D f(x, y) \, dA = \int_{\gamma}^{\delta} \int_{\alpha(\theta)}^{\beta(\theta)} f(r \cos(\theta), r \sin(\theta)) \, r \, dr \, d\theta$$

**Definition 57: Finding Area of Region Using Double Integrals**

If  $f(x, y) = 1$ , then

$$\iint_D 1 \, dx \, dy = \text{Area of } D$$

If you rewrite  $D$  so it's in polar, then

$$\text{Area of } D = \int_{\alpha}^{\beta} \int_0^{h(\theta)} 1r \, dr \, d\theta$$

Suppose a lamina occupies a region  $D$  of the  $xy$  plane and its density (in units of mass per unit area) at a point  $(x, y)$  in  $D$  is given by  $\rho(x, y)$ , where  $\rho$  is a continuous function on  $D$ .

### Definition 58: Mass

$$\text{mass} = m = \iint_D \rho(x, y) \, dA$$

### Definition 59: Center of Mass

The coordinates  $(\bar{x}, \bar{y})$  of the center of mass of a lamina occupying region  $D$  and having density  $\rho(x, y)$  are

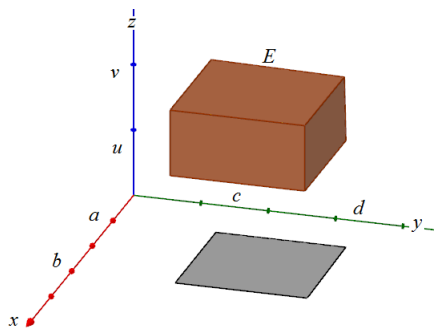
$$\bar{x} = \frac{1}{m} \iint_D x \rho(x, y) \, dA$$

$$\bar{y} = \frac{1}{m} \iint_D y \rho(x, y) \, dA$$

### Definition 60: Fubini's Theorem of Rectangles

Suppose  $f(x, y, z)$  is continuous on the domain

$$E = \{(x, y, z) \mid a \leq x \leq b, c \leq y \leq d, u \leq z \leq v\} = [a, b] \times [c, d] \times [u, v]$$



Fubini's Theorem states that this the integral  $\iiint_E f(x, y, z) \, dV$  can be written six different ways.

$$\int_a^b \int_c^d \int_u^v f \, dz \, dy \, dx$$

$$\int_c^d \int_a^b \int_u^v f \, dz \, dx \, dy$$

$$\int_u^v \int_a^b \int_c^d f \, dy \, dx \, dz$$

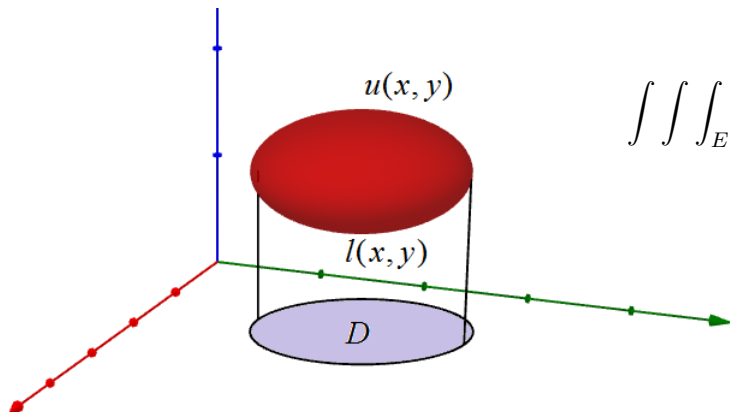
$$\int_a^b \int_u^v \int_c^d f \, dy \, dz \, dx$$

$$\int_c^d \int_u^v \int_a^b f \, dx \, dz \, dy$$

$$\int_u^v \int_c^d \int_a^b f \, dx \, dy \, dz$$

### Definition 61: $z$ Simple - Type 1 Solid

A solid region  $E$  is said to be  $z$  Simple (Type 1) if  $z$  lies between two functions of  $x$  and  $y$ ,  $u(x, y)$  and  $l(x, y)$  where  $D$  is the projection of  $E$  onto the  $xy$  plane.



Now that you have a visual on  $D$ , write  $D$  like you did in the previous section about general regions. Doing so will give you two possible integrals

$$\int_a^b \int_{b(x)}^{t(x)} \int_{l(x,y)}^{u(x,y)} f(x, y, z) dz dy dx$$

$$E = \{(x, y, z) \mid a \leq x \leq b, b(x) \leq y \leq t(x), l(x, y) \leq z \leq u(x, y)\}$$

OR

$$\int_c^d \int_{l(y)}^{r(y)} \int_{l(x,y)}^{u(x,y)} f(x, y, z) dz dx dy$$

$$E = \{(x, y, z) \mid c \leq y \leq d, l(y) \leq x \leq r(y), l(x, y) \leq z \leq u(x, y)\}$$

### Definition 62: Volume of a Solid

Suppose  $f(x, y, z) = 1$ . Then the triple integral

$$\int \int \int_E 1 dV = V(E)$$

where  $V(E)$  is the volume of the solid  $E$ .

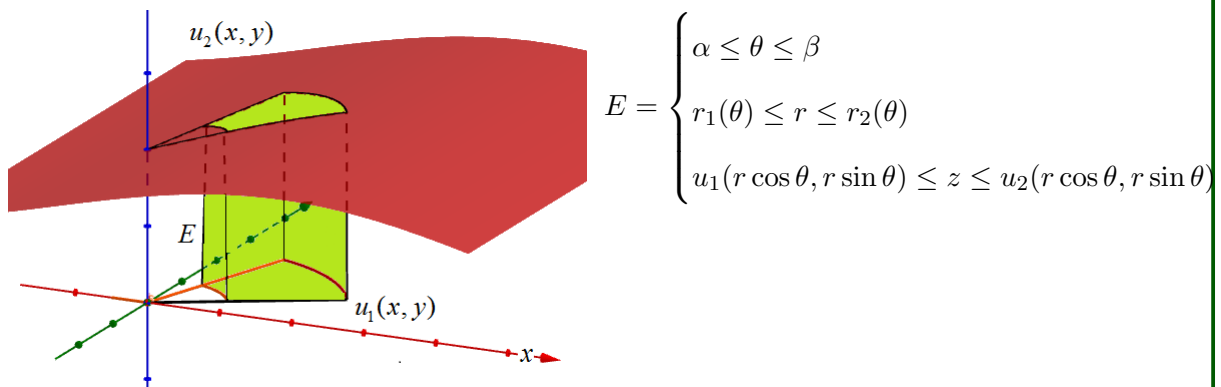
**Definition 63: Convert Coordinates**

Cylindrical to Rectangular Coordinates

$$x = r \cos(\theta), \quad y = r \sin(\theta), \quad z = z$$

Rectangular to Cylindrical Coordinates

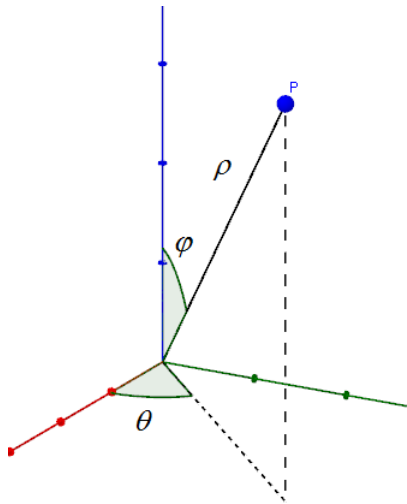
$$r^2 = x^2 + y^2, \quad \tan(\theta) = \frac{y}{x}, \quad z = z$$

**Definition 64: Triple Integrals in Cylindrical Coordinates**

$$E = \begin{cases} \alpha \leq \theta \leq \beta \\ r_1(\theta) \leq r \leq r_2(\theta) \\ u_1(r \cos \theta, r \sin \theta) \leq z \leq u_2(r \cos \theta, r \sin \theta) \end{cases}$$

$$\iiint_E f(x, y, z) \, dV = \int_{\alpha}^{\beta} \int_{r_1(\theta)}^{r_2(\theta)} \int_{u_1(r \cos \theta, r \sin \theta)}^{u_2(r \cos \theta, r \sin \theta)} f(r \cos \theta, r \sin \theta) r \, dz \, dr \, d\theta$$

**Definition 65: Spherical Coordinates**



Convert to Rectangular Coordinates

$$x = \rho \cos(\theta) \sin(\phi)$$

$$y = \rho \sin(\theta) \sin(\phi)$$

$$z = \rho \cos(\phi)$$

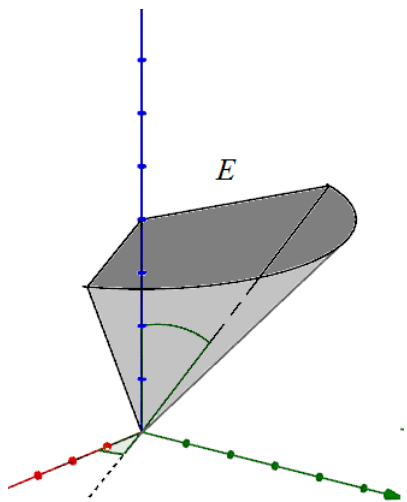
Convert to Spherical Coordinates

$$x^2 + y^2 + z^2 = \rho^2$$

$$\cos(\phi) = \frac{z}{\rho}$$

$$\cos(\theta) = \frac{x}{\rho \sin(\phi)}$$

**Definition 66: Spherical Change of Coordinates**



$$E = \begin{cases} a \leq \rho \leq b \\ c \leq \theta \leq d \\ \gamma \leq \phi \leq \delta \end{cases}$$

$$\int \int \int_E f(x, y, z) \, dV$$

$$= \int_a^b \int_c^d \int_\gamma^\delta f(\rho \cos(\theta) \sin(\phi), \rho \sin(\theta) \sin(\phi), \rho \cos(\phi)) \cdot \rho^2 \sin(\phi) \, d\phi \, d\theta \, d\rho$$



**Definition 67: Finding the Volume of  $E$** 

Find the volume of  $E$ . Let  $f(x, y, z) = 1$ .

$$V = \int_a^b \int_c^d \int_\gamma^\delta 1 \cdot \rho^2 \sin(\phi) \, d\phi \, d\theta \, d\rho$$

**Definition 68: Jacobian**

Suppose  $x = g(u, v)$  and  $y = h(u, v)$ . Then the Jacobian of the transformation is given by

$$J = \frac{\partial(x, y)}{\partial(u, v)} = \begin{vmatrix} \frac{\partial x}{\partial u} & \frac{\partial x}{\partial v} \\ \frac{\partial y}{\partial u} & \frac{\partial y}{\partial v} \end{vmatrix}$$

**Theorem 8: Transformation - Change of Variable**

$$\iint_R f(x, y) \, dA = \iint_S f(g(u, v), h(u, v)) \cdot |J| \, dA$$

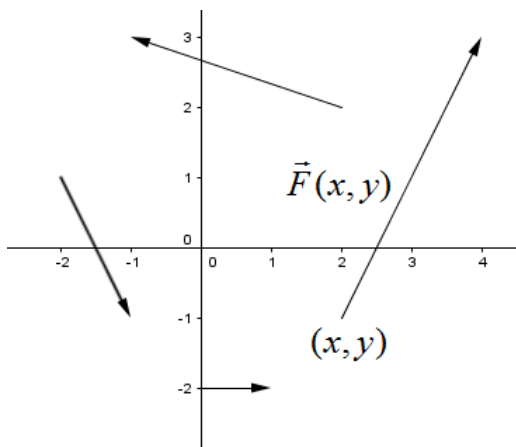
1. Sketch  $R$
2. Use the Transformation  $x = g(u, v)$  and  $y = h(u, v)$  to transform the boundary lines of  $R$  to create  $S$ .

At this point  $S$  can either be described in rectangular coordinates or polar. It depends on what  $S$  looks like.

## Chapter 16 - Vector Calculus

### Definition 69: Vector Fields

Let  $D$  be a set in  $\mathbf{R}^2$ . A Vector Field on  $\mathbf{R}^2$  is a function  $F$  that assigns each point  $(x, y)$  a two dimensional vector  $F(x, y)$ .



We write

$$\begin{aligned} F(x, y) &= P(x, y)i + Q(x, y)j \\ &= \langle P(x, y), Q(x, y) \rangle \end{aligned}$$

### Definition 70: Gradient Fields

Given a function  $f(x, y)$  and its gradient  $\nabla f(x, y) = \langle f_x(x, y), f_y(x, y) \rangle$ , a gradient vector field is the vector field using  $\nabla f$ .

### Definition 71: Line Integral of $f$ along $C$

$f$  is defined on a smooth curve  $C$  given by  $r(t) = \langle x(t), y(t) \rangle$ ,  $a \leq t \leq b$ .

$$\int_C f(x, y) dS = \int_a^b f(x(t), y(t)) \sqrt{\left(\frac{dx}{dt}\right)^2 + \left(\frac{dy}{dt}\right)^2} dt$$

### Definition 72

Suppose  $C_i$  is piecewise smooth with  $C = C_1 + C_2 + \dots + C_n$

$$\int_C f(x, y) dS = \int_{C_1} f(x, y) dS + \int_{C_2} f(x, y) dS + \dots + \int_{C_n} f(x, y) dS$$

**Definition 73: Line Integral with Respect to  $x$  or  $y$** 

$$\int_C f(x, y) dx = \int_a^b f(x(t), y(t)) x'(t) dt$$
$$\int_C f(x, y) dy = \int_a^b f(x(t), y(t)) y'(t) dt$$
$$\int_C P(x, y) dx + Q(x, y) dy = \int_C P(x, y) dx + \int_C Q(x, y) dy$$

**Definition 74: General Line Integral of Vector Fields**

Let  $\mathbf{F}$  be a continuous vector field and  $C$  a smooth curve given by vector function  $r(t)$ ,  $a \leq t \leq b$ .

$$\int_C \mathbf{F} \cdot d\mathbf{r} = \int_a^b \mathbf{F}(r(t)) \cdot r'(t) dt$$

**Definition 75: Fundamental Theorem of Line Integrals**

$C$  is a smooth curve given by vector function  $r(t)$ ,  $a \leq t \leq b$ . Let  $f$  be a function such that  $\nabla f = \langle f_x, f_y \rangle$  is continuous on  $C$

$$\int_C \nabla f \cdot d\mathbf{r} = f(r(b)) - f(r(a))$$

Note: Line Integrals of conservative vector fields are independent of the path (as long as they have the same initial and terminal points).

**Definition 76: Some Notes**

1.  $F(x, y)$  is usually defined by

$$F(x, y) = P(x, y)\mathbf{i} + Q(x, y)\mathbf{j}$$

2.  $F$  is conservative if

$$\frac{\partial P}{\partial y} = \frac{\partial Q}{\partial x}$$

3. If  $F$  is conservative then

$$F = \nabla f$$

and use the Fundamental Theorem of Line Integrals. To find  $f$  it must satisfy both

$$f = \int P(x, y) dx$$

$$f = \int Q(x, y) dy$$

4. If  $F$  is not conservative then you must use the General Line Integral of Vector Fields formula.
5. If  $F$  is a conservative vector field over a closed path  $C$ , then

$$\int_C F \cdot d\mathbf{r} = 0$$

**Theorem 9: Green's Theorem**

Let  $C$  be a positively oriented, piecewise-smooth, simple closed curve in the plane and let  $D$  be the region bounded by  $C$ . If  $P$  and  $Q$  have continuous partial derivatives on an open region that contains  $D$ , then

$$\int_C P(x, y) dx + Q(x, y) dy = \iint_D \left( \frac{\partial Q}{\partial x} - \frac{\partial P}{\partial y} \right) dA$$

The line integral can be converted into a double integral from chapter 15.

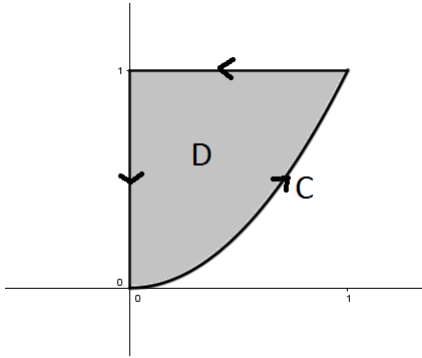
**Example 1**

Use Green's Theorem to evaluate  $\int_C x^2 y^2 dx + xy dy$  where  $C$  is the arc of  $y = x^2$  from  $(0, 0)$  to  $(1, 1)$ , line segments from  $(1, 1)$  to  $(0, 1)$  and from  $(0, 1)$  to  $(0, 0)$ .

1.  $P = x^2y^2$  and  $\frac{\partial P}{\partial y} = 2x^2y$

2.  $Q = xy$  and  $\frac{\partial Q}{\partial x} = y$

3. Sketch  $D$



$$D = \{(x, y) \mid 0 \leq x \leq 1, x^2 \leq y \leq 1\}$$

$$\begin{aligned} \int_C x^2y^2 dx + xy dy &= \iint_D y - 2x^2y dA \\ &= \int_0^1 \int_{x^2}^1 y - 2x^2y dy dx \end{aligned}$$